The Cube 2018 Artist in Residence Guidelines

Introduction

QUT’s vision for the future includes the provision of outstanding learning environments and programs. Located in the heart of the Science and Engineering Precinct, The Cube is central to this vision and is a hub for scientific and digital exploration.

The Cube is one of the world's largest digital interactive learning and display spaces dedicated to providing an inspiring, explorative and participatory experience of QUT’s Science and Engineering research.

The Cube inspires and engages the next generation of thinkers and doers with an extensive outreach to schools, including hands-on and interactive workshops and public programs for high school students and QUT undergraduate and postgraduate students.

The Cube Artist in Residence (AIR) program aims to foster interdisciplinary dialogue between creative practice, technology, and science. By inviting new conversations, the AIR program will act as a catalyst for innovative ideas.

The 2018 AIR program provides an opportunity for a creative practitioner to design, develop and deliver a project for temporary display at The Cube.

Residency format

The artist will work primarily from The Cube Studio located at QUT’s Garden’s Point, Brisbane, for a period of up to 12 weeks.

The artist will have the opportunity to research and develop a work with the support of The Cube Studio team’s specialist technical and creative staff. The team comprises of a studio manager, digital artists, interactive designers, and programmers.

The artist will also work closely with The Cube Public Programs Officer to explore and develop their ideas, process and art practice to engage with a wide audience.

This immersive residency allows the artist to explore the potential of digital media as a significant tool for communication culminating with the exhibition of the project on The Cube.

The Cube technical specifications

Objectives

The Cube 2018 Artist in Residence (AIR) seeks to:

- Build a digital community of practice and provide opportunities for leading creatives to engage with The Cube.
- Support the production of innovative world-class projects working at the intersection of creative practice and Science, Technology, Engineering, and Mathematics (STEM) paradigms.
- Continue QUT’s vision of The Cube as pioneering public creative presentation space that is a hub for teaching and learning.

Outcomes

The outcomes for The Cube 2018 Artist in Residence (AIR) are to:

- Further creative practice through the opportunity of an immersive residency.
- Develop a screen project to be displayed on The Cube in line with the project proposal.
- Ensure the Artist’s work promotes engagement with a wide range of stakeholders e.g. QUT students and academics, the general public, school groups.
- Promote the project and The Cube through artist talks, written contributions to The Cube blog, social media and other relevant communication channels.
- Provide video (or other) documentation of the project.

Who can apply?

The Cube AIR program is intended for individual creative practitioners who are seeking to extend their practice through the opportunity to develop an innovative work for display on The Cube.

Project teams or collectives will also be considered. If applying as a team, applicants should apply individually and include the name of the team you are working with.

The Cube AIR program is suited to technically capable, established creative practitioners working across a broad range of fields within the digital landscape.

Some example areas of practice may include:
- Visual art
- Interactive design
- Science communication
- Digital storytelling
- Software engineering
- Games design
- Data visualisation

Eligibility criteria

To apply for the AIR program, applicants must:

- Be an established artist or creative practitioner that is recognised by their peers within their area of practice
- Reside within the Asia-Pacific region
- Hold current Public Liability Insurance to the minimum value of $10 million for any one occurrence

Note: QUT staff and students are eligible.
Budget

A maximum of $30,000 (ex GST) will normally be allocated to successful projects where the Artist / Contractor resides locally* (*within 100km of Brisbane).

A maximum of $40,000 (ex GST) will normally be allocated to successful projects where the Artist / Contractor resides outside of the local area* (*further than 100km travel distance to Brisbane, interstate, or internationally).

How to Apply

▪ Read The Cube 2018 Artist in Residence (AIR) Guidelines
▪ Submit an Expression of Interest (EOI) via the online EOI Form
▪ Include all the information requested in the EOI Form
▪ Acknowledge you have read and understood the EOI Terms and Conditions.

Please Note

After the EOI period has closed, EOIs will be reviewed by QUT and shortlisted applicants will be notified in writing.

If shortlisted, the applicant will be invited to submit a formal Application including a developed project proposal. A pitch fee will be provided, and proposals will be reviewed by an Assessment panel. Detailed information on this process will be provided to shortlisted applicants.

Assessment Criteria

EOI's will be reviewed in relation to the following criteria:

Quality
▪ The artistic merit and innovation of the proposed project
▪ Calibre and expertise of the applicant (or project team) undertaking the residency

Alignment
▪ Level of alignment the stated vision and objectives of the AIR program
▪ Alignment of the project and its intended outcomes to the unique technical possibilities of The Cube

Viability & Value
▪ Demonstrated track record of significant achievement and professional expertise
▪ Displays a high-level of technical capability
▪ Demonstrated viability of the project production including; required resources, production timeline, and budget

Reach
▪ Provides significant opportunities for public engagement
▪ Reaches new and existing audiences of The Cube through innovative ideas and experiential learning outcomes
### 2018 Application Timeline

<table>
<thead>
<tr>
<th>Date</th>
<th>Event</th>
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<tbody>
<tr>
<td>Monday 23 April</td>
<td>EOI applications open</td>
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<tr>
<td>Friday 1 June</td>
<td>EOI applications close</td>
</tr>
<tr>
<td>Friday 15 June</td>
<td>All applicants advised of outcome and shortlisted applicants invited to submit a developed project proposal</td>
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<tr>
<td>July 2018</td>
<td>Artist in residence selection</td>
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<tr>
<td>September 2018</td>
<td>Residency commences at The Cube</td>
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<tr>
<td>December 2018</td>
<td>Residency project scheduled for display at The Cube</td>
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